

# Ashton West End Primary Academy Calculation Policy



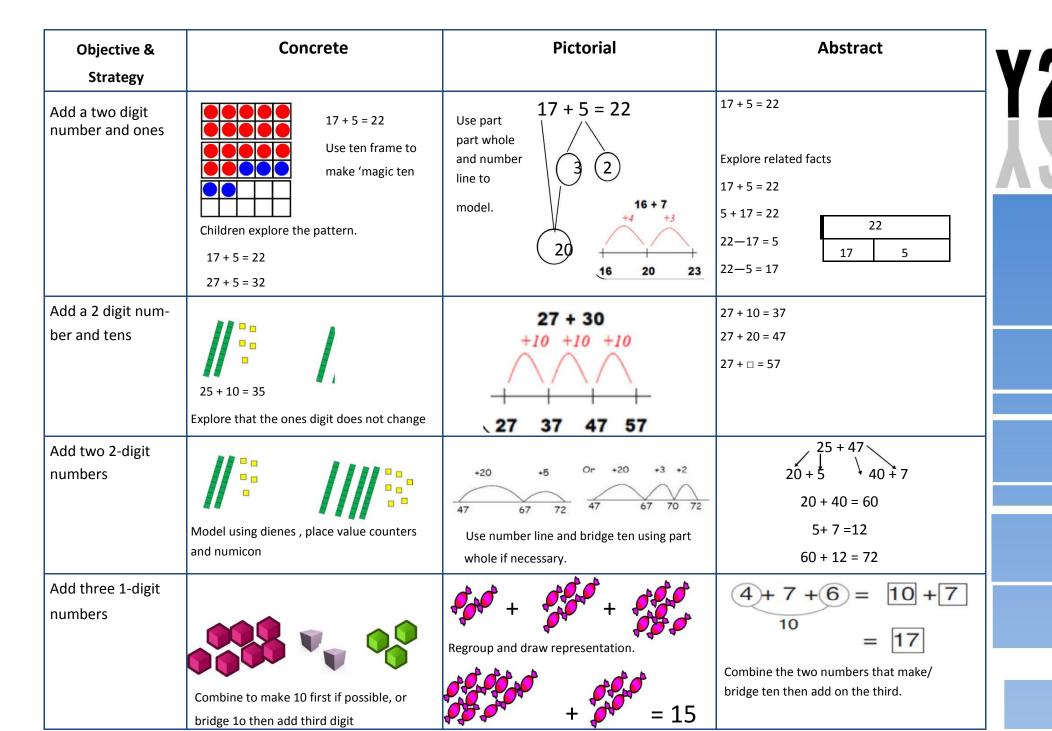


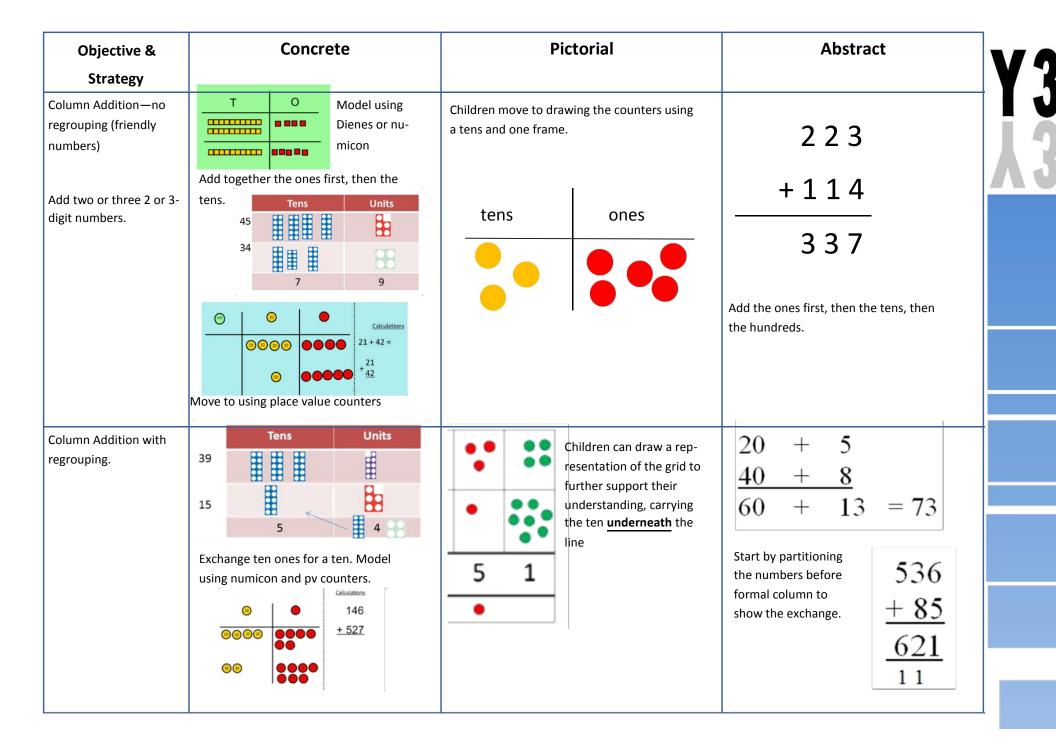
This policy has been largely adapted from the White Rose Maths Hub Calculation Policy with further material added.

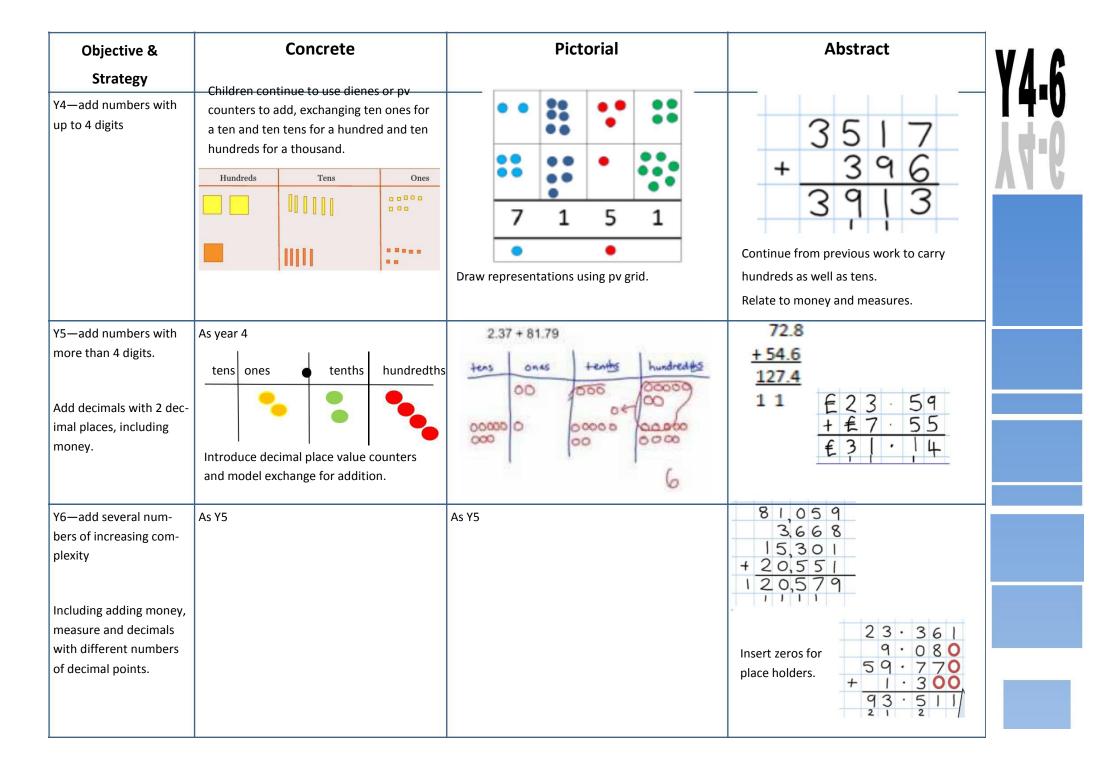
Maths Subject Leaders: K.Pizuti and S.Taylor September 2018

Objective & Strategy	Concrete	Pictorial	Abstract	W A
Combining two parts to make a whole: part- whole model	Use part part whole model. Use cubes to add two numbers together as a group or in a bar.	Use pictures to add two numbers together as a group or in a bar.	4 + 3 = 7  Use the part-part  whole diagram as shown above to move into the abstract.	
Starting at the big- ger number and counting on	Start with the larger number on the bead string and then count on to the smaller number 1 by 1 to find the answer.	12 + 5 = 17  10 11 12 13 14 15 16 17 18 19 20  Start at the larger number on the number line and count on in ones or in one jump to find the answer.	5 + 12 = 17  Place the larger number in your head and count on the smaller number to find your answer.	
Regrouping to make 10.  This is an essential skill for column addition later.	Start with the bigger number and use the smaller number to make 10. Use ten frames.	Use pictures or a number line. Regroup or partition the smaller number using the part part whole model to make 10.  9 + 5 = 14  1 4  1 4  1 4  1 4  1 4  1 4  1 4	7 + 4= 11  If I am at seven, how many more do I need to make 10. How many more do I add on now?	
Represent & use number bonds and related subtraction facts within 20	2 more than 5.	Draw 2 more hats  5 + 2 =	Emphasis should be on the language '1 more than 5 is equal to 6.' '2 more than 5 is 7.' '8 is 3 more than 5.'	

Objective &	Concrete	Pictorial	Abstract	
Strategy				<b>Y</b>
Adding multiples of	50= 30 = 20		20 + 30 = 50	
ten			70 = 50 + 20	
		3 tens + 5 tens = tens 30 + 50 =	40 + □ = 60	A
	Model using dienes and bead strings	Use representations for base ten.		
Use known number	Children ex-		+ 1 = 16	
facts	plore ways of making num-	20	1 + = 16 16 - = 1	
Part part whole	bers within 20	+ = 20 20 - =		
	7	+ = 20 20 - =		
Jsing known facts		∵ + ⊹ = .∜.	3 + 4 = 7	
		1([ + ]]][ = ]][[]]	leads to	
			30 + 40 = 70	
			leads to	
		Children draw representations of H,T and O	300 + 400 = 700	
Bar model				1.0
		看著者看著者 看 著 著 素	23 25	
	3 + 4 = 7		. ?	
	3 + 4 - 7	7 + 3 = 10	23 + 25 = 48	







Objective & Strategy	Concrete	Pictorial	Abstract	V4
Taking away ones.	Use physical objects, counters, cubes etc to show how objects can be taken away. $6-4=2$ $4-2=2$	$ \begin{array}{c} \uparrow & \uparrow & \uparrow \\ \uparrow & \uparrow & \uparrow \\ \downarrow & \uparrow & \uparrow \\ \hline 15 - 3 = 12 \end{array} $ Cross out drawn objects to show what has been taken away.	7—4 = 3 16—9 = 7	
Counting back	Move objects away from the group, counting backwards.  Move the beads along the bead string as you count backwards.	5 - 3 = 2 Count back in ones using a number line.	Put 13 in your head, count back 4. What number are you at?	BIRA
Find the Difference	Compare objects and amounts  7 'Seven is 3 more than four'  4 'I am 2 years older than my sister'  5 Pencils  Lay objects to represent bar model.	Count on using a number line to find the difference.  -6 0 1 2 3 4 5 6 7 8 9 10 11 12	Hannah has12 sweets and her sister has 5. How many more does Hannah have than her sister.?	

Objective &	Concrete	Pictorial	Abstract
Strategy Represent and use number bonds and related subtraction facts within 20	Link to addition. Use PPW model to model the inverse.		Move to using numbers within the part whole model.
Part Part Whole model	If 10 is the whole and 6 is one of the arts, what s the other part? $10-6=4$	Use pictorial representations to show the part.	7
Make 10	14—9  Make 14 on the ten frame. Take 4 away to make ten, then take one more away so that you have taken 5.	Jump back 3 first, then another 4. Use ten as the stopping point.	16—8  How many do we take off first to get to 10? How many left to take off?
Bar model	5—2 = 3		8 2 10 = 8 + 2 10 = 2 + 8 10-2 = 8 10-8 = 2

# SUBTRACTION

Objective & Strategy	Concrete	Pictorial	Abstract
Regroup a ten into ten ones	Use a PV chart to show how to change a ten into ten ones, use the term 'take and make'	20 – 4 =	20—4 = 16
Partitioning to subtract without regrouping.  'Friendly numbers'	Use Dienes to show how to partition the number when subtracting without regrouping.	Children draw representations of Dienes and cross off.	43—21 = 22
Make ten strategy  Progression should be  crossing one ten, crossing  more than one ten, cross-  ing the hundreds.	34—28 Use a bead bar or bead strings to model counting to next ten and the rest.	76 80 90 93 'counting on' to find 'difference'  Use a number line to count on to next ten and then the rest.	93—76 = 17

Objective & Strategy	Concrete	Pictorial	Abstract	V2
Column subtraction without regrouping (friendly numbers)	Use base 10 or Numicon to model	Darw representations to support understanding	$47 - 24 = 23$ $-\frac{40 + 7}{20 + 3}$ Intermediate step may be needed to lead to clear subtraction understanding. $32$ $-12$ $20$	
Column subtraction with regrouping	Begin with base 10 or Numicon. Move to pv counters, modelling the exchange of a ten into tten ones. Use the phrase 'take and make' for exchange.	Tens Ones  Tens Ones	836-254=582  Begin by partitioning into pv columns $728-582=146$ Then move to formal method. $582$ $128$ $128$ $128$ $130$ $1$	BIRAG

Objective & Strategy		Cond	crete	Pictorial	Abstract	71-C
Subtracting tens and ones		234 -	- 179	Children to draw pv counters and show their exchange—see Y3		14'0
	100	100	•		2 7 5 4	7 44=1)
Year 4 subtract with up to 4 digits.	100 100	10 10 10			-1562	VAC
Introduce decimal subtrac- tion through context of money	(00)	00 00 00 00			1192	S
			nange using Numi- n move to PV coun-		Use the phrase 'take and make' for ex- change	
Year 5- Subtract with at least 4 digits, including money and measures.	As Year 4			Children to draw pv counters and show their exchange—see Y3	*3 *X '0 *8 '6 - 2 1 2 8 2 8,9 2 8	灵
Subtract with decimal values, including mixtures of integers and decimals and aligning the decimal					Use zeros for place-holders. 7 1 6 9 · 0 - 3 7 2 · 5 - 6 7 9 6 · 5	5
Year 6—Subtract with increasingly large and more complex numbers					% % b, 6 9 9 - 8 9 , 9 4 9 6 0 , 7 5 0	
and decimal values.					1/10/15 · 3/4/1 9 kg - 36 · 08 0 kg 69 · 339 kg	

Objective & Strategy	Concrete	Pictorial	Abstract
Doubling	Use practical activities using manipultives including cubes and Numicon to demonstrate doubling  + = = = = = = = = = = = = = = = = = =	Double 4 is 8	Partition a number and then double each part before recombining it back together. $ \begin{array}{c ccccccccccccccccccccccccccccccccccc$
Counting in multiples	Count the groups as children are skip counting, children may use their fingers as they are skip counting.	Children make representations to show counting in multiples.	Count in multiples of a number aloud.  Write sequences with multiples of numbers.  2, 4, 6, 8, 10  5, 10, 15, 20, 25, 30
Making equal groups and counting the total	x	Draw and make representations	2 x 4 = 8

Objective &	Concrete	Pictorial	Abstract
Strategy			
Repeated addition	Use different objects to add equal groups	Use pictorial including number lines to solve problemere are 3 sweets in one bag.  How many sweets are in 5 bags altogether?  3+3+3+3+3  = 15	Write addition sentences to describe objects and pictures.  2+2+2+2 = 10
Understanding ar- rays	Use objects laid out in arrays to find the answers to 2 lots 5, 3 lots of 2 etc.	Draw representations of arrays to show understanding	3 x 2 = 6 2 x 5 = 10

Objective & Strategy	Concrete	Pictorial	Abstract
Doubling	Model doubling using dienes and PV counters. $40 + 12 = 52$	Draw pictures and representations to show how to double numbers	Partition a number and then double each part before recombining it back together. $ \begin{array}{cccccccccccccccccccccccccccccccccc$
Counting in multiples of 2, 3, 4, 5, 10 from 0 (repeated addition)	Count the groups as children are skip counting, children may use their fingers as they are skip counting. Use bar models.  5 + 5 + 5 + 5 + 5 + 5 + 5 + 5 = 40	Number lines, counting sticks and bar models should be used to show representation of counting in multiples.  3 3 3 3 3	Count in multiples of a number aloud.  Write sequences with multiples of numbers.  0, 2, 4, 6, 8, 10  0, 3, 6, 9, 12, 15  0, 5, 10, 15, 20, 25, 30  4 × 3 =



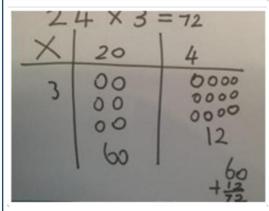
Objective & Strategy	Concrete	Pictorial	Abstract
Multiplication is commutative	Create arrays using counters and cubes and Numicon.  Pupils should understand that an array can represent different equations and that, as multiplication is commutative, the order of the multiplication does not affect the answer.	Use representations of arrays to show different calculations and explore commutativity.	12 = 3 × 4  12 = 4 × 3  Use an array to write multiplication sentences and reinforce repeated addition.  00000 00000 5 + 5 + 5 = 15 3 + 3 + 3 + 3 + 3 = 15 5 x 3 = 15 3 x 5 = 15
Using the Inverse This should be taught alongside division, so pupils learn how they work alongside each other.		8   X	2 x 4 = 8 4 x 2 = 8 8 ÷ 2 = 4 8 ÷ 4 = 2 8 = 2 x 4 8 = 4 x 2 2 = 8 ÷ 4 4 = 8 ÷ 2 Show all 8 related fact family sentences.

Objective 9	Concrete
Objective &	Concrete
Strategy	
-	Show the links with arrays to first introduce the grid method.  4 rows of 10 4 rows of 3  Move onto base ten to move towards a more compact method.  4 rows of 13  Move on to place value counters to show how we are finding groups of a number. We are multiplying by 4 so we need 4 rows  4 x 126  Add up each column, starting with the ones making any exchanges needed
	Then you have your answer.

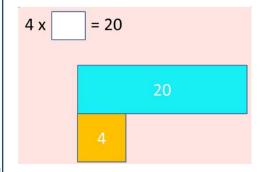
### **Pictorial**

Children can represent their work with place value counters in a way that they understand.

They can draw the counters using colours to show different amounts or just use the circles in the different columns to show their thinking as shown below.



Bar model are used to explore missing numbers



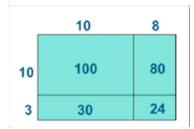
### **Abstract**

Start with multiplying by one digit numbers and showing the clear addition alongside the grid.

×	30	5
7	210	35

$$210 + 35 = 245$$

Moving forward, multiply by a 2 digit number showing the different rows within the grid method.





### **Objective & Strategy** Concrete **Pictorial Abstract** Grid method recap Children can represent their work with place value counters in a way that they understand. Use place value counters to show how we from year 3 for 2 Start with multiplying by one digit numare finding groups of a number. We are mulbers and showing the clear addition digits x 1 digit They can draw the counters using colours to tiplying by 4 so we need 4 rows alongside the grid. show different amounts or just use the circles in the different columns to show their thinking as Calculations × 30 5 4 x 126 shown below. Move to multiplying = 210 35 7 X3 = 72 3 digit numbers by Fill each row with 126 210 + 35 = 2451 digit. (year 4 expectation) 00 0000 0000 00 0000 Add up each column, starting with the ones making any exchanges needed Column multiplication | Children can continue to be supported by 327 place value counters at the stage of multipli-300 20 cation. This initially done where there is no 1200 80 28 Χ regrouping. $321 \times 2 = 642$ 28 The grid method my be used to show how this relates to a formal written method. 80 It is important at 59 59 59 59 59 59 59 1200 this stage that they 1308 always multiply This may lead 180 -8=(472 27 the ones to a compact Bar modelling and number lines can support first. method. learners when solving problems with multiplica-The corresponding long multiplication is modtion alongside the formal written methods. elled alongside

Objective &	Concrete	Pictorial	Abstract	V4.6
Strategy  Column Multiplication for 3 and 4 digits x 1 digit.	Hundreds Tens Ones It is important at this stage that they always multiply the ones first.  Children can continue to be supported by place value counters at the stage of multiplication. This initially done where there is no regrouping. 321 x 2 = 642	x 300 20 7 4 1200 80 28	327 x 4 28 80 1200 1308 This will lead to a compact method.	
Column multiplication	Manipulatives may still be used with the corresponding long multiplication modelled alongside.	Continue to use bar modelling to support problem solving	18 x 3 on the first row  (8 x 3 = 24, carrying the 2 for 20, then 1 x 3)  18 x 10 on the 2nd row. Show multiplying by 10 by putting zero in units first	GATION

Multiplying decimals up to 2 decimal places by a single digit.  Remind children that the single digit belongs in the units column. Line up the decimal points in the question and the answer.	Objective &	Concrete	Pictorial	Abstract
	up to 2 decimal plac-			in the units column. Line up the decimal points in the question and the answer.   3 • 1 9  × 8

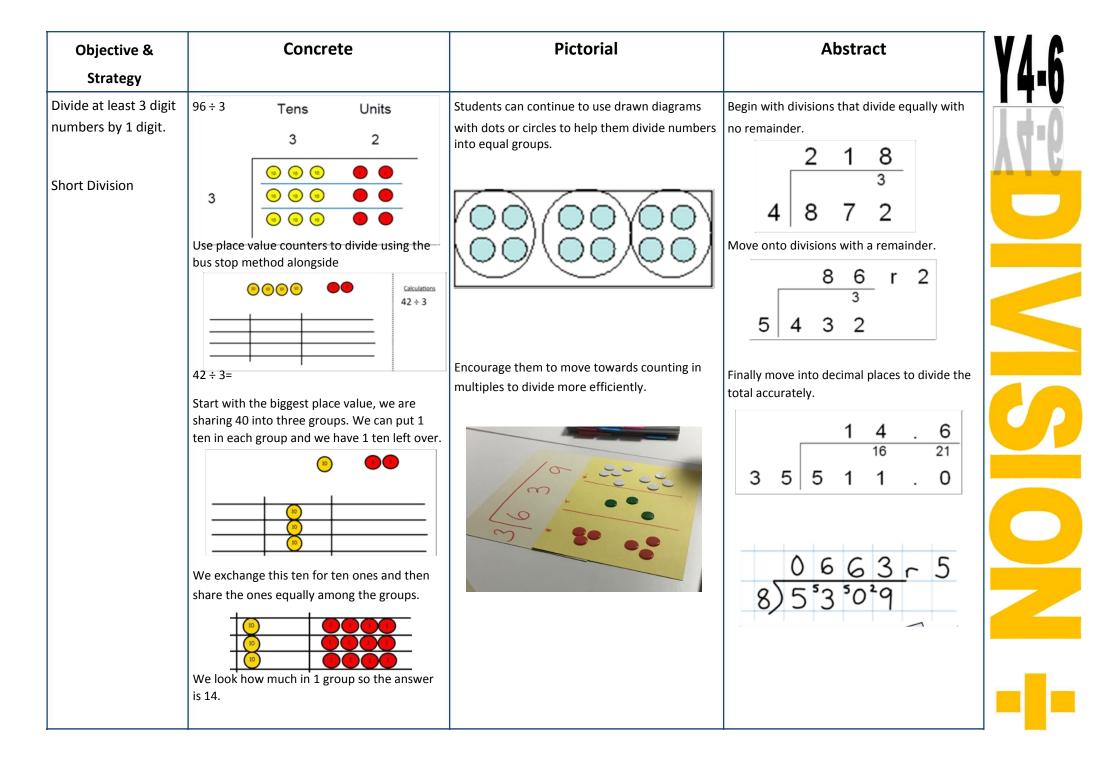
# **Y6**

Objective &	Concrete	Pictorial	Abstract	V A
Strategy				
Division as sharing		Children use pictures or shapes to share quantities.	12 shared between 3 is	i i
Use Gordon ITPs for modelling		<b>\$</b> \$	4	ΛΊ
modening	<u>OCOCKETE</u>	8 shared between 2 is 4		
		Sharing:		
	10	12 shared between 3 is 4		T?
	Lhave 10 cubes, can you share them equally in			
	I have 10 cubes, can you share them equally in 2 groups?			

Objective & Strategy	Concrete	Pictorial	Abstract
Division as sharing	I have 10 cubes, can you share them equally in 2 groups?	Children use pictures or shapes to share quantities. $8 \div 2 = 4$ Children use bar modelling to show and support understanding. $12$ $12 \div 4 = 3$	12 ÷ 3 = 4
Division as grouping	Divide quantities into equal groups.  Use cubes, counters, objects or place value counters to aid understanding.	Use number lines for grouping $ \begin{array}{cccccccccccccccccccccccccccccccccc$	28 ÷ 7 = 4  Divide 28 into 7 groups. How many are in each group?

Objective &	Concrete	Pictorial	Abstract
Strategy			
Division as grouping	Use cubes, counters, objects or place value counters to aid understanding.	Continue to use bar modelling to aid solving division problems.	How many groups of 6 in
		20	24? 24 ÷ 6 = 4
	24 divided into groups of 6 = 4	20 ÷ 5 = ? 5 x ? = 20	
	96 ÷ 3 = 32	0 K . 20	
Division with arrays		Draw an array and use lines to split the array into groups to make multiplication and division sentences	Find the inverse of multiplication and division sentences by creating eight linking number sentences.
			7 x 4 = 28 4 x 7 = 28
	Link division to multiplication by creating an array and thinking about the number sentenc-		28 ÷ 7 = 4
	es that can be created.		28 ÷ 4 = 7
	Eg 15 ÷ 3 = 5 5 x 3 = 15		28 = 7 x 4 28 = 4 x 7
	15 ÷ 5 = 3 3 x 5 = 15		4 = 28 ÷ 7
			7 = 28 ÷ 4

Objective & Strategy	Concrete	Pictorial	Abstract
Division with remainders.	14 ÷ 3 =  Divide objects between groups and see how much is left over	5+5+5+5+5+5+5+5=8f	Complete written divisions and show the remainder using r.  29 ÷ 8 = 3 REMAINDER 5 ↑ ↑ ↑ ↑ dividend divisor quotient remainder
	Ask "How many  Example with re  38 ÷ 6  For larger number jumps can be received.	0 5 10 15 20 25 30 35 40 mainder:	a remainder of 2 ultiples, bigger



4 does not go into 1 (hundred). So combine the 1 hundred with the 6 tens (160).

4 goes into 16 four times.

4 goes into 5 once, leaving a remainder of 1.

8 does not go into 3 of the thousands. So combine the 3 thousands with the 2 hundreds (3,200).

8 goes into 32 four times  $(3,200 \div 8 = 400)$ 

8 goes into 0 zero times (tens).

8 goes into 7 zero times, and leaves a remainder of 7.

Step 1 continued...

When dividing the ones, 4 goes into 7 one time. Multiply  $1 \times 4 = 4$ , write that four under the 7, and subract. This finds us the remainder of 3.

Check:  $4 \times 61 + 3 = 247$ 

th h t o 0402 4)1609 -8

When dividing the ones, 4 goes into 9 two times. Multiply  $2 \times 4 = 8$ , write that eight under the 9, and subract. This finds us the remainder of 1.

Check:  $4 \times 402 + 1 = 1,609$ 

# **Long Division**

Step 2—a remainder in the tens

1. Divide.	2. Multiply & subtract.	3. Drop down the next digit.
2 2)58	2 2)58 -4 1	2 9 2 ) 5 8 - 4   1 8
Two goes into 5 two times, or 5 tens ÷ 2 = 2 whole tens but there is a remainder!	To find it, multiply 2 × 2 = 4, write that 4 under the five, and subtract to find the remainder of 1 ten.	Next, drop down the 8 of the ones next to the leftover 1 ten. You combine the remainder ten with 8 ones, and get 18.

1. Divide.	2. Multiply & subtract.	3. Drop down the next digit.
t o	t o 2 9	t o
2)58	2)58	2)58
- <u>4</u> 1 8	<u>- 4</u> 1 8	- <u>4</u> 18
	<u>- 18</u> 0	<u>- 1 8</u> 0
Divide 2 into 18. Place 9 into the quotient.	Multiply 9 × 2 = 18, write that 18 under the 18, and subtract.	The division is over since there are no more digits in the dividend. The quotient is 29.

## **Long Division**

Step 2—a remainder in any of the place values

1. Divide.	2. Multiply & subtract.	3. Drop down the next digit.
1 2)278	2)278 -20	18 2)278 -2↓ 07
Two goes into 2 one time, or 2 hundreds ÷ 2 = 1 hundred.	Multiply 1 × 2 = 2, write that 2 under the two, and subtract to find the remainder of zero.	Next, drop down the 7 of the tens next to the zero.
Divide.	Multiply & subtract.	Drop down the next digit.
13 2)278 -2 07	13 2)278 -2 07 -6	13 2)278 -2 07 -6 18
Divide 2 into 7. Place 3 into the quotient.	Multiply 3 × 2 = 6, write that 6 under the 7, and subtract to find the remainder of 1 ten.	Next, drop down the 8 of the ones next to the 1 leftover ten.
1. Divide.	2. Multiply & subtract.	3. Drop down the next digit.
13 <mark>9</mark> 2)278 -2 07 -6	139 2)278 -2 07 -6 18 -18	139 2)278 -2 07 -6 18 -18
Divide 2 into 18. Place 9 into the quotient.	Multiply 9 × 2 = 18, write that 18 under the 18, and subtract to find the remainder of zero.	There are no more digits to drop down. The quotient is 139.

