

Hello 6G.

Another week has passed. I hope that you are all well and keeping busy with the work that I have set you. It is really important that you keep going with the work that is set and try to complete as much as possible, including Bedrock vocabulary, times table rock stars and Mathletics.

Our English will be linked to science. I would like you to think about the characteristics required for dragons to live in different environments- what adaptations would they have? I have attached a sheet to help you with this. After this, you should create your own dragon, giving its adaptations and characteristics. Use all of the information you have to produce a non-chronological report about dragons. This could be a leaflet, a booklet, a page of writing – whatever you feel best demonstrates your writing. Good luck! We will also continue to read through *The Hobbit*. I hope you have a go too. <https://tokybook.com/the-hobbit/>



In art and design, we will continue to think about dragons and create dragon heads based on a T-rex model. You will need a milk bottle, of any size, paper and glue for the design part. Once complete, can you paint your dragon to make it look more effective?

These are the instructions, perhaps you could have a go at home?

I have set some worksheets to support you with your maths. Each of the is linked to statistics, particularly line graphs. Have a go at these, and don't forget to look at the activities on Mathletics to support and extend your learning.

In PE we will continue to improve our stamina in running through the Couch to 5K programme. We will also work on our throwing skills in athletics. We will focus on throwing skills this week, such as javelin and discuss. You can try at home by throwing at a target and trying to improve your aim. You don't even need a ball! Try throwing balled socks into a basket or through a hoop. Have some fun with this.

I have also set some Geography and PSHE work. Documents are attached and you can work through these at your own pace.

Keep safe Y6,

Mrs Green