

## Key Stage 1 timetable- 1M Miss Mistry

	9:00-9:30 *9.00-9.10 Register & wash hands	9:30-10:30	10:20- 10:40 *10.15- 10.20 Wash hands	10:40 – 11:15 *10.40-10.50 Wash hands	11:00 – 12:00 *11.50- 12.00 Wash hands	Lunch 12.00- 1.00	1.00- 1.20 *1.00-2.00 Register & Wash hands	1st afternoon session 2:00 – 2:20	2 <sup>nd</sup> afternoon session 2:20 – 2.50	3:00 – 3:25 (children sat in hall by 2:50)
Monday	Year 1 – Phonics	Literacy	Break	Year 1 – Teacher to listen to readers & children to read reading books TA to listen to readers	Maths	Lunch	Design & Technology		RE	Storytime 2.50-3.15- Catch up Maths
Tuesday	Year 1 – Phonics	Literacy	Break	Year 1 – Teacher to listen to readers & children to read reading books TA to listen to readers	Maths	Lunch	Science	Handwriting in focused groups /phonics & maths activities		PSHE assembly with Miss Pizuti 2.50-3.15- Catch up Maths
Wednesday	Year 1 – Phonics	Literacy	Break	Year 1 – Teacher to listen to readers & children to read reading books TA to listen to readers	Maths	Lunch	PE PPA-AM	Music PPA-YH	PSHE PPA-YH	Storytelling assembly With Miss Reynolds (Year 1,2,3 one week and 4,5,6 the next)
Thursday	Year 1 – Phonics	Literacy	Break	Year 1 – Teacher to listen to readers & children to read reading books TA to listen to readers	Maths	Lunch	History	Handwriting in focused groups/phonics and maths activity		Class assemblies (Classes to attend only if a class in your phase is hosting) 2.50-3.15-2.50-3.15- Catch up Maths
Friday	Year 1 – Phonics	Literacy	Break	Year 1 – Teacher to listen to readers & children to read reading books	Maths	Lunch	Computing and Library	Handwriting in focused groups/phonics and maths activity		Good work assembly at 2:30pm
				TA to listen to readers						2.50-3.15- Catch up Maths

\* Afternoon session timings are just a guide

\* Collective worship needs to happen each day. If classes do not have an assembly, then class worship needs to be timetabled.

\* White boxes to be changed by teachers this is just an example

\* Storytime at the end of each day if there is not an assembly